Precalculus Notes

Linear Functions

A <u>linear function</u> is one of the form f(x) = mx + b, where *m* is the <u>slope</u> of the line and *b* is the <u>y-intercept</u>. y = mx + b is called the <u>slope-intercept form</u> of the equation of a line.

The slope of a linear function can be found by taking the ratio of change in y-values over the change in x-values.

 $m = \frac{y_2 - y_1}{x_2 - x_1} = "\frac{rise}{run}"$

Given the slope m and a point (x_1, y_1) on a line, the slop-intercept form can be easily found by plugging these values into the point-slope equation: $y - y_1 = m(x - x_1)$.

Lines with a 0-slope are called <u>horizontal lines</u> and are of the form y = k for some constant k. <u>Vertical lines</u> are said to have "no slope" and are of the form x = k.

Two lines in a plane are <u>parallel</u> if they never intersect. Two lines are <u>perpendicular</u> if their intersection forms a 90° angle.

Let l_1 be the graph of $f_1(x) = m_1 x + b_1$ and let l_2 be the graph of $f_2(x) = m_2 x + b_2$. l_1 and l_2 are <u>parallel</u> if $m_1 = m_2$. This is denoted $l_1 \parallel l_2$. l_1 and l_2 are <u>perpendicular</u> if $m_1 = -\frac{1}{m_2}$. This is denoted $l_1 \perp l_2$.

Complex Numbers

<u>Standard form</u>: a + bi, where a is the <u>real part</u> and b is the <u>imaginary part</u>

$$i=\sqrt{-1}$$
 , $i^2=-1$, $i^3=-i$, $i^4=1$

 $i^a = i^{4b+r} = (i^4)^b i^r = i^r$, where r is the remainder (0, 1, 2 or 3) when a is divided by 4

a + bi and a - bi are complex conjugates; their product (a + bi)(a - bi) is the real number $a^2 + b^2$

To add complex numbers a + bi and c + di, just combine like terms: (a + c) + (b + d)i

To multiply complex numbers (a + bi)(c + di), FOIL, combine like terms, and replace i^2 with -1.

To divide complex numbers, multiply numerator and denominator by the conjugate of the denominator.

$$\frac{a+bi}{c+di} \cdot \frac{c-di}{c-di}$$

Caution: to multiply $\sqrt{a}\sqrt{b}$ when a, b < 0, write in terms of *i* before multiplying.

Quadratic Equations

<u>Standard form</u>: $ax^2 + bx + c = 0$, $a \neq 0$ <u>Zero Product Property</u>: If AB = 0, then A = 0 or B = 0<u>Square Root Theorem</u>: If $A^2 = B$, then $A = \pm \sqrt{B}$ <u>Quadratic Formula</u>: $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

The <u>discriminant</u> is the $b^2 - 4ac$ part of the quadratic formula. If $b^2 - 4ac > 0$, the quadratic equation will have two distinct real roots (solutions). If $b^2 - 4ac = 0$, the quadratic equation will have one real "double" root. If $b^2 - 4ac < 0$, the quadratic equation will have two complex conjugate roots.

Steps for Completing the Square:

1. Move the constant term to the right-hand side.

 $ax^2 + bx = -c$

2. Factor out the x^2 coefficient from all terms on the left-hand side.

$$a(x^2 + \frac{b}{a}x) = -c$$

3. Divide both sides by the x^2 coefficient.

$$x^2 + \frac{b}{a}x = -\frac{c}{a}$$

4. Complete the square by taking half of the *x* coefficient, squaring it, and adding it to both sides.

$$x^{2} + \frac{b}{a}x + \left(\frac{b}{2a}\right)^{2} = -\frac{c}{a} + \left(\frac{b}{2a}\right)^{2}$$

5. Rewrite the left-hand side as a perfect square and simplify the right-hand side.

$$\left(x+\frac{b}{2a}\right)^2 = \frac{-4ac+b^2}{4a^2}$$
 (Note: this may not look "simplified" but with actual numbers, it will; just write as single fraction)

6. Apply square root theorem.

$$x + \frac{b}{2a} = \pm \sqrt{\frac{-4ac+b^2}{4a^2}}$$

7. Solve for x and simplify.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Quadratic Functions

The standard form of a <u>quadratic function</u> is $f(x) = ax^2 + bx + c$. The graph of f(x) is a <u>parabola</u>.

The <u>vertex</u> of a parabola is the lowest point on a parabola that opens up or the highest point on a parabola that opens down.

A parabola is symmetric with respect to the vertical line through its vertex. This line is called the <u>axis of symmetry</u>.

A more <u>useful form</u> of a quadratic function is $f(x) = a(x - h)^2 + k$. The graph of f is a parabola with vertex (h, k).

The parabola opens up if a > 0 and down if a < 0. The vertical line x = h is the axis of symmetry.

The useful form can be gotten from the standard form by completing the square:

Starting with $f(x) = ax^2 + bx + c$,

1. Factor the x^2 -coefficient out of the x^2 and x terms only.

$$f(x) = a\left(x^2 + \frac{b}{a}x\right) + c$$

2. Complete the square inside the parentheses.

$$f(x) = a\left(x^{2} + \frac{b}{a}x + \left(\frac{b}{2a}\right)^{2}\right) + c$$

3. Add the appropriate constant outside to cancel out the constant we added inside. Adding $\left(\frac{b}{2a}\right)^2$ inside the function is really adding $a \cdot \left(\frac{b}{2a}\right)^2$, since everything inside parentheses is being multiplied by a. Since the only thing we can add to one side of an equation without changing it is 0, we add $-a \cdot \left(\frac{b}{2a}\right)^2 = -\frac{b^2}{4a}$. $f(x) = a \left(x^2 + \frac{b}{a}x + \left(\frac{b}{2a}\right)^2\right) + c - \frac{b^2}{4a}$

4. Rewrite the parentheses as a perfect square and combine constants on the outside into a single integer or fraction.

$$f(x) = a\left(x + \frac{b}{2a}\right)^2 + \frac{4ac - b^2}{4a}$$

Difference Quotient

$$\frac{f(x+h) - f(x)}{h}, h \neq 0$$

Symmetry

The graph of an equation is <u>symmetric with respect to the y-axis</u> if replacement of x with – x leaves the equation unchanged.

The graph of an equation is <u>symmetric with respect to the x-axis</u> if replacement of y with – y leaves the equation unchanged.

The graph of an equation is <u>symmetric with respect to the origin</u> if replacement of x and y with -x and -y leaves the equation unchanged.

Even and Odd Functions

A function f is <u>even</u> if f(-x) = f(x). Even functions are symmetric with respect to the y-axis. A function f is <u>odd</u> if f(-x) = -f(x). Odd functions are symmetric with respect to the origin.

Polynomials

<u>monomial</u> – a constant, variable, or product of a constant and one or more variables with nonnegative integer exponents

coefficient - the constant part of a monomial

degree of a monomial - the sum of the exponents of the variables

polynomial - sum of a finite number of monomials; each monomial is a term of the polynomial

degree of a polynomial – largest degree of the terms in the polynomial

binomial – simplified polynomial with 2 terms

trinomial – simplified polynomial with 3 terms

general form of an nth degree polynomial is $a_n x^n + a_{n-1} x^{n-1} + a_{n-2} x^{n-2} + \dots + a_2 x^2 + a_1 x + a_0 x^{n-2}$

 $a_n x^n$ is the <u>lead term</u>

 a_n is the <u>leading coefficient</u>

 a_0 is the <u>constant term</u>

<u>Factorization theorem</u>: The trinomial $ax^2 + bx + c$, with integer coefficients a, b, c, can be factored as the product of two binomials with integer coefficients if and only if $b^2 - 4ac$ (the discriminant) is a perfect square Special forms:

 $x^{2} + 2xy + y^{2} = (x + y)(x + y)$ $x^{2} - 2xy + y^{2} = (x - y)(x - y)$ $x^{2} - y^{2} = (x - y)(x + y)$ $x^{3} + y^{3} = (x + y)(x^{2} - xy + y^{2})$ $x^{3} - y^{3} = (x - y)(x^{2} + xy + y^{2})$

Other material not included here

Polynomial Division Theorems about zeros of Polynomials Rational Functions Polynomial and Rational Inequalities Variation

Inverse Functions

A function is <u>one-to-one</u> if f(a) = f(b) implies that a = b for all a, b in the domain of f. That is, in addition to being a function (each x maps to exactly one y), a one-to-one function only has one x-value mapping to each y-value. The graph of a one-to-one function passes both the horizontal and vertical line tests.

Example of verifying that a function is one-to-one:

 $f(x) = (x + 4)^3 - 5$ f(a) = f(b) $(a + 4)^3 - 5 = (b + 4)^3 - 5$ $(a + 4)^3 = (b + 4)^3$ $\sqrt[3]{(a + 4)^3} = \sqrt[3]{(b + 4)^3}$ (a + 4) = (b + 4) a = bSince f(a) = f(b) implies that a = b, f is one-to-one. Example showing that a function is NOT one-to-one:

$$f(x) = x^{2}$$

$$f(2) = 4$$

$$f(-2) = 4$$
Since two diffe

Since two different x-values yield the same y-value, f is <u>not</u> one-to-one.

The one-to-one functions f(x) and g(x) are <u>inverses</u> if: $(f \circ g)(x) = x$ and $(g \circ f)(x) = x$ Example of verifying that two functions are inverses:

$$f(x) = x^3 \quad g(x) = \sqrt[3]{x}$$
$$(f \circ g)(x) = \left(\sqrt[3]{x}\right)^3 = x$$
$$(g \circ f)(x) = \sqrt[3]{(x^3)} = x$$

How to find an inverse function:

1. Replace f(x) with y

- 2. Interchange x and y
- 3. Solve for y in terms of x.
- 4. Replace y with $f^{-1}(x)$.

Example of finding an inverse function:

$$f(x) = \frac{5x - 3}{2x + 1}$$

$$y = \frac{5x - 3}{2x + 1}$$

$$x = \frac{5y - 3}{2y + 1}$$

$$x(2y + 1) = 5y - 3$$

$$2xy + x = 5y - 3$$

$$x + 3 = 5y - 2xy$$

$$x + 3 = y(5 - 2x)$$

$$y = \frac{3 + x}{5 - 2x}$$

$$f^{-1}(x) = \frac{3 + x}{5 - 2x}$$

Exponential and Logarithmic Functions

Properties of Exponential Functions: $a^{m}a^{n} = a^{m+n}$ $\frac{a^{m}}{a^{n}} = a^{m-n} = \frac{1}{a^{n-m}}$ $(a^{m})^{n} = a^{mn}$ $(a^{p}b^{q})^{r} = a^{pr}b^{qr} , \left(\frac{a^{p}}{b^{q}}\right)^{r} = \frac{a^{pr}}{b^{qr}}$ $a^{-1} = \frac{1}{a}$ $a^{0} = 1, a \neq 0$ Properties of Logarithmic Functions: Product Rule: $log_a(MN) = log_a M + log_a N$ Power Rule: $log_a(M)^P = p log_a M$ Quotient Rule: $log_a \left(\frac{M}{N}\right) = log_a M - log_a N$ Change of Base Formula: $log_b M = \frac{log_a M}{log_a b}$ Other Properties: $log_a a = 1$ $log_a 1 = 0$ $log_a a^x = x$ $a^{log_a x} = x$ $\ln x = \log_e x$ $\log x = \log_{10} x$

The logarithmic equation $\log_a b = c$ is equivalent to the exponential equation $a^c = b$

Compound Interest

The amount of money A that a principal P will grow to after t years at interest rate r (in decimal form), compounded n times per year, is given by the formula

$$A = P\left(1 + \frac{r}{n}\right)^{n}$$

Exponential Growth and Decay

$$\begin{split} P(t) &= P_0 e^{kt} \\ P(t) &= \text{population amount at time t} \\ P_0 &= \text{initial population} \\ k &= \text{exponential growth/decay rate (K is positive for growth and negative for decay)} \end{split}$$

This is also the formula for <u>continuously compounded interest</u>, where P_0 is the principal amount invested at an interest rate k compounded continuously, and P(t) is the amount in the account after t years.

Growth Example:

Given an Initial population of 100 rabbits with a growth rate 11.7% per day,

A. The exponential growth function is $P(t) = 100e^{0.117t}$

B. The population after 7 days is $P(7) = 100e^{0.117(7)} \approx 226.8 \approx 227 \ rabbits$ The population after 2 weeks is $P(14) = 100e^{0.117(14)} \approx 514.5 \approx 515 \ rabbits$

C. The <u>doubling time</u> can be found by setting $P(t) = 2P_0$ $2P_0 = P_0 e^{0.117t}$ Dividing both sides by P_0 yields $2 = e^{0.117t}$ Taking the natural log of both sides yields $\ln 2 = 0.117t$ Dividing by 0.117 yields a doubling time of $t = \frac{\ln 2}{0.117} \approx 5.9 \ days$

When an exponential decay problem refers to the <u>half life</u> of a substance, it means the time t for which $P(t) = \frac{1}{2}P_0$.

Solving Systems of Equations with Matrices

See http://www.asms.net/brewer/precal-matrixoperations.pdf

Arithmetic Sequences and Series

A sequence is <u>arithmetic</u> if there exists a number d, called the <u>common difference</u>, such that $a_{n+1} = a_n + d$, for any integer $n \ge 1$.

The <u>nth term</u> of an arithmetic sequence is given by $a_n = a_1 + (n-1)d$, for any integer $n \ge 1$.

The sum of the first n terms of an arithmetic series is given by $S_n = \frac{n}{2}(a_1 + a_n)$.

Geometric Sequences and Series

A sequence is <u>geometric</u> is there is a number r, called the <u>common ratio</u>, such that $\frac{a_{n+1}}{a_n} = r$, or $a_{n+1} = a_n r$, for any integer $n \ge 1$. The <u>nth term</u> of a geometric sequence is given by $a_n = a_1 r^{n-1}$, for any integer $n \ge 1$. The <u>sum of the first n terms</u> of a geometric series is given by $S_n = \frac{a_1(1-r^n)}{1-r}$, for any $r \ne 1$. When |r| < 1, <u>the limit or sum of an infinite geometric series</u> is given by $S_{\infty} = \frac{a_1}{1-r}$.

Binomials and the Binomial Theorem

$$n! = n(n-1)(n-2)(n-3)\cdots 3 \cdot 2 \cdot 1$$

"n choose k" = $\binom{n}{k} = \frac{n!}{k!(n-k)!}$ = the number of ways to choose k objects out of a set containing n objects

$$(a+b)^{n} = \sum_{k=0}^{n} {n \choose k} a^{n-k} b^{k}$$

The $(k+1)^{st}$ term of $(a+b)^{n}$ is ${n \choose k} a^{n-k} b^{k}$

Patterns to be found in $(a + b)^n$:

- $(a + b)^n$ has n+1 terms
- powers of a decrease from n to 0
- powers of b increase from 0 to n
- sum of exponents in each term is n
- coefficients come from Pascal's triangle

$$1 \qquad \qquad = \text{ begree 0}$$

$$1 \qquad 1 \qquad \qquad = \text{ begree 1}$$

$$1 \qquad 2 \qquad 1 \qquad \qquad = \text{ begree 2}$$

$$1 \qquad 3 \qquad 3 \qquad 1 \qquad \qquad = \text{ begree 3}$$

$$1 \qquad 4 \qquad 6 \qquad 4 \qquad 1 \qquad \qquad = \text{ begree 3}$$

$$1 \qquad 4 \qquad 6 \qquad 4 \qquad 1 \qquad \qquad = \text{ begree 4}$$

$$1 \qquad 5 \qquad 10 \qquad 10 \qquad 5 \qquad 1 \qquad \qquad = \text{ begree 5}$$

$$1 \qquad 6 \qquad 15 \qquad 20 \qquad 15 \qquad 6 \qquad 1 \qquad \qquad = \text{ begree 6}$$

$$1 \qquad 7 \qquad 21 \qquad 35 \qquad 35 \qquad 21 \qquad 7 \qquad 1 \qquad \qquad = \text{ begree 7}$$

$$1 \qquad 8 \qquad 28 \qquad 56 \qquad 70 \quad 56 \qquad 28 \qquad 8 \qquad 1 \qquad \qquad = \text{ begree 8}$$

$$1 \qquad 9 \qquad 36 \qquad 84 \qquad 126 \quad 126 \qquad 84 \qquad 36 \qquad 9 \qquad 1 \qquad = \text{ begree 9}$$

$$1 \qquad 10 \qquad 45 \qquad 120 \qquad 210 \qquad 252 \qquad 210 \qquad 120 \qquad 45 \qquad 10 \qquad 1 \qquad = \text{ begree 10}$$

The total number of subsets of a set containing n elements is 2^n .